

Certified Institute 1

# Lesson no. 1: Corel Draw Introduction

## **COURSE CONTENTS COREL DRAW**

### INTRODUCTION

- What is the use of Corel Draw?
- Support Application Formats

#### ON SCREEN INTRODUCATION

- Tool Bars
- Tool Box
- Property Bar
- Status Bar

#### WORKING WITH DOCUMENT

- Creating New Documents
- Working with tool box
- Making Drawings
- Practical Work.

#### **CREATING GRAPHICS**

- Working with Notes
- Making Drawings
- Cutting Object Apart
- Artistic Media Tool
- Practical work 10 Hrs.

#### **DOCUMENTS SETTINGS**

- Settings Page Size & Orientation
- Settings Page Backgrounds
- Add & Delete Pages
- Making Drawing
- Practical Work 5 Hrs.



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#### **COREL DRAW FEATURES**

- > Fill & Outlines
- Using Colors
- ➤ Using Eye Dropper & Paint Bucket
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#### **MODIFIYING THE TEXT**

- Adding Text
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- ➤ Creating Applying & Editing Graphics Text
- Practical Work 4 Hrs.

#### **MORE ON COREL DRAW**

- DOTNET
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- ➤ Grouping & Combining Objects
- Practical Work 4 Hrs.



# 1. INTRODUCTION COREL DRAW

What is the use of Corel Draw?

Introduction of Corel Draw:- CorelDraw (styled CorelDraw) is a vector graphics editor developed and marketed by Corel Corporation. It is also the name of Corel's Graphics Suite, which includes additionally the bitmap-image editor Corel Photo-Paint as well as other graphics-related programs. CorelDraw is designed to edit two-dimensional images such as logos and posters, Sign-Making, Manufacturing, Advertising and Industrial works with enjoyment. It is the perfect tool of graphic designing. The Uses of CorelDraw. Corel draw is vector-based designing software that is used for creating logos, flexes, brochures, invitation cards, business cards, flyers, posters, website layouts, amazing characters, cartoons, vectors and illustrations and any kind of vector designing based on the lining.

## **History of Corel Draw**

In 1987, Corel engineers Michel Bouillon and Pat Berne undertook to develop a vector-based illustration program to bundle with their desktop publishing systems. That program, CorelDraw, was initially released in 1989. CorelDraw 1.x and 2.x ran under Windows 2.x and 3.0. CorelDraw 3.0 came into its own with Microsoft's release of Windows 3.1. The inclusion of TrueType in Windows 3.1 transformed CorelDraw into a serious illustration program capable of using system-installed outline fonts without requiring third-party software such as Adobe Type Manager; paired with a photo-editing program (Corel Photo-Paint), a font manager and several other pieces of software, it was also part of the first all-in-one graphics suite.

File format



# **Support Application/Formats**

A file format defines how an application stores information in a file. If you want to use a file created in a different application than the one you are currently using, you must import that file. Conversely, if you create a file in one application and want to use it in another application, you must export the file to a different file format. When you name a file, an application automatically appends a filename extension, usually three characters in length (for example, .cur, .bmp, .tif, and .eps). This filename extension helps you and the computer differentiate between files of different formats.

- GIF
- JPEG (JPG)
- JPEG 2000 (JP2)
- Kodak Photo CD Image (PCD) Etc.

#### **Start Corel Draw**



All Programs

CorelDraw Graphic Suite X6

CorelDraw X6

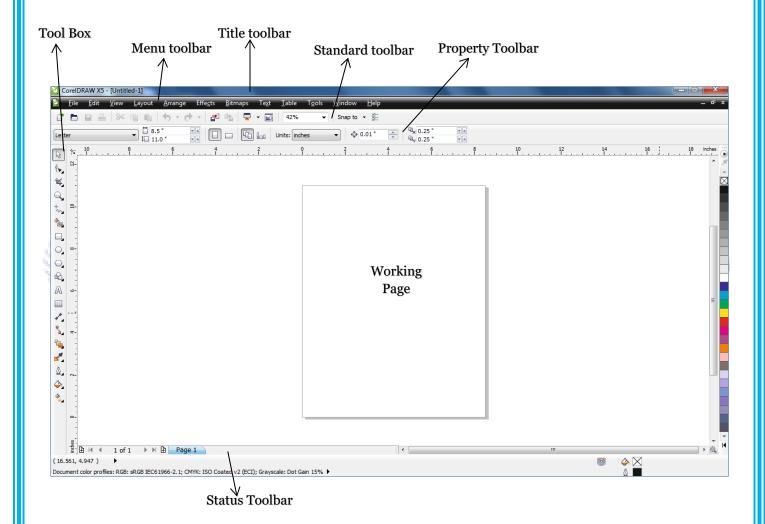




**Extension:-** .CDR (Corel Draw)

## 1. ON SCREEN INTRODUCATION

First Screen of **Corel Draw**: Whenever we open **Corel Draw** the **Corel Draw** first screen dashboard like below:-





# Locating tools in the toolbox

The following illustration shows the other flyouts in the default CorelDRAW toolbox and can help you locate tools more easily.

