Corel Draw



Lesson no. 16: Corel Draw Menu Bar

Effects Menu- Drop Down list	Effects Menu			
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		Artistic Me <u>d</u> ia <u>B</u> lend <u>C</u> ontour Ctrl+ <u>E</u> nvelope Ctrl+ E <u>x</u> trude Bevel Len <u>s</u> Alt+	7	
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Adjust : - It contains various types of settings from which you can adjust the gamma level, color lever or brightness and contrast settings for the picture or a bitmap.

	Effects Menu	perent perent
Adjust 🕨	Contrast Enhancement Local Equalization Sample/Target Balance Tone Curve	VEARE
	Brightness/Contrast/Intensity Ctrl+B Color Balance Ctrl+Shift+B Color Balance Ctrl+Shift+B	Original
	Hue/Saturation/Lightness Ctrl+Shift+U Selective Color Replace Colors Desaturate Desaturate	VEARS OF
	Cha <u>n</u> nel Mixer	After change

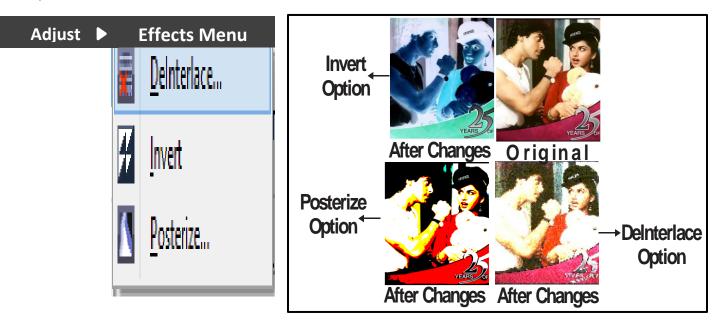
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<u>Transform</u> - It contains various options from which can invert the colours of your picture or can all a posterize the bitmap.



Artistic media blend (contour- Ctrl+F9) (envelop-Ctrl + F7) extrude: - It cantains the some settings those you use from the property bar, when the artistic media tool or any other effect tool is select.

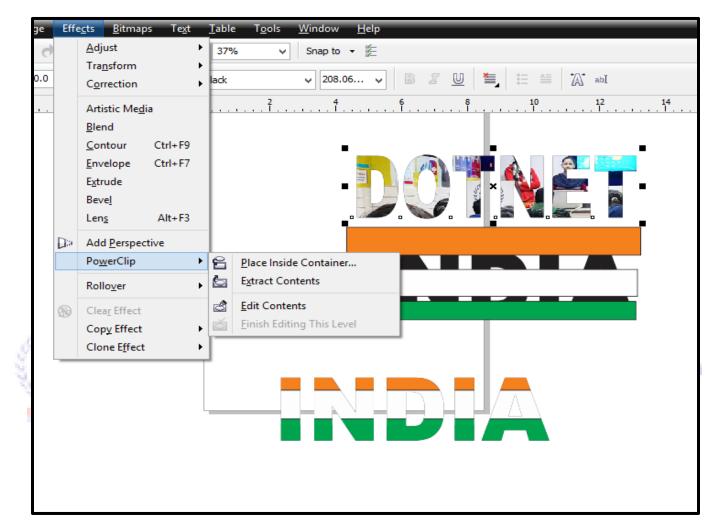
Lens :Using this option you can convert any object like rectangle, square etc to a lens with various effects like magnifying, fish eye, invert etc. (Shortcut Alt + F3)



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Power clip: - You can use this option to place the selected object or picture inside any other objects (like square, rectangle etc) or can even edit it inside that object or extract it from that object.



<u>Clear effect :</u> - This option can be used to clear all the effects from the object which were created using effects tools.

Copy or clone effect; - Bath this option, consists various sub options, those can be used to copy the effects (created by effects tools) from one object to another.

Bitmaps:- Convert to bitmap This option can be used to convert the selected objects or figures to a bitmap or a picture